

CHARACTER NAME	CLASS & LEVEL	BACKGROUND	PLAYER NAME
	RACE	ALIGNMENT	EXPERIENCE POINTS

ARMOR CLASS	INITIATIVE	SPEED
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STRENGTH	PROFICIENCY BONUS
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DEXTERITY	<input type="radio"/> Strength <input type="radio"/> Dexterity <input type="radio"/> Constitution <input type="radio"/> Intelligence <input type="radio"/> Wisdom <input type="radio"/> Charisma SAVING THROWS
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CONSTITUTION	<input type="radio"/> Acrobatics (Dex) <input type="radio"/> Animal Handling (Wis) <input type="radio"/> Arcana (Int) <input type="radio"/> Athletics (Str) <input type="radio"/> Deception (Cha) <input type="radio"/> History (Int) <input type="radio"/> Insight (Wis) <input type="radio"/> Intimidation (Cha) <input type="radio"/> Investigation (Int) <input type="radio"/> Medicine (Wis) <input type="radio"/> Nature (Int) <input type="radio"/> Perception (Wis) <input type="radio"/> Performance (Cha) <input type="radio"/> Persuasion (Cha) <input type="radio"/> Religion (Int) <input type="radio"/> Sleight of Hand (Dex) <input type="radio"/> Stealth (Dex) <input type="radio"/> Survival (Wis)
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INTELLIGENCE

WISDOM

CHARISMA	PASSIVE WISDOM
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Hit Point Maximum
CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total	SUCCESSES <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
HIT DICE	FAILURES <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	DEATH SAVES

NAME	ATK B.	DAMAGE/TYPE

ATTACKS & SPELLCASTING

GOLD	SILVER	COPPER
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INSPIRATION

PROFICIENCIES & LANGUAGES

SPELLCASTING CLASS	SPELLCASTING ABILITY	SPELL SAVE DC	SPELL ATTACK BONUS
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FEATURES & TRAITS

CHARACTER NAME	AGE	HEIGHT	WEIGHT
	EYES	SKIN	HAIR

CHARACTER APPEARANCE

BRIEF CHARACTER BACKSTORY

ALLIES & ORGANIZATIONS

NAME

SYMBOL

PERSONALITY TRAITS

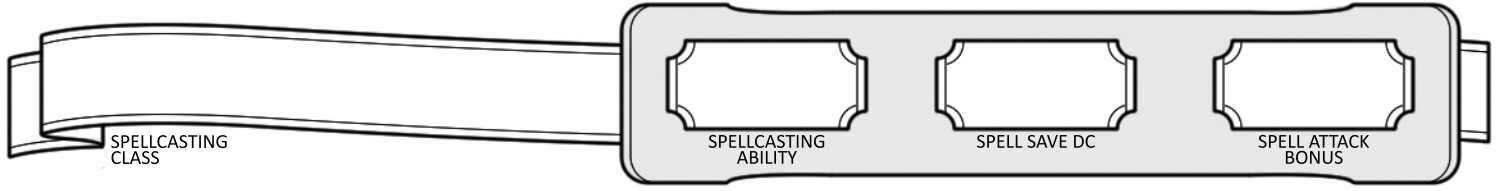
IDEALS

BONDS

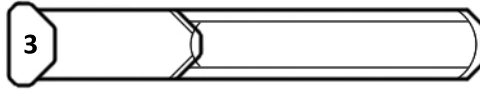
FLAWS

EQUIPMENT

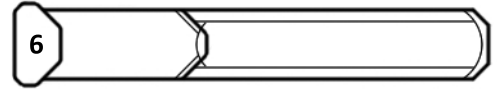
TREASURE



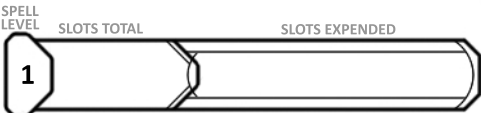
Horizontal lines for writing under the '0 CANTRIPS' bar.



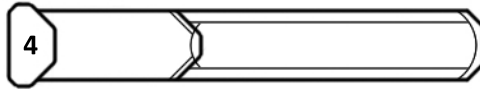
Horizontal lines for writing under the '3' bar.



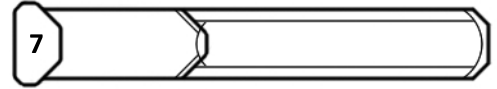
Horizontal lines for writing under the '6' bar.



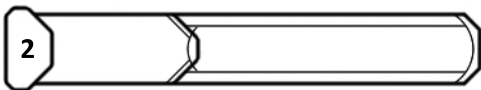
Vertical column of circles for writing spell names under the level 1 bar.



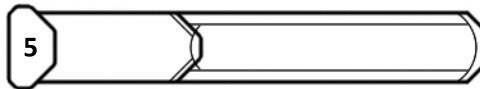
Horizontal lines for writing under the '4' bar.



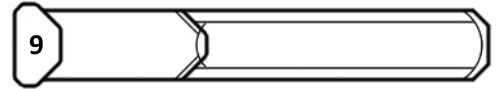
Horizontal lines for writing under the '7' bar.



Horizontal lines for writing under the '2' bar.



Horizontal lines for writing under the '5' bar.



Horizontal lines for writing under the '9' bar.



SPELL NAME / SPELLS KNOWN

REMARKS